GEMSTONE®

GEMFIRE®

ENTERPRISE

VMware vFabric^{TM} GemFire$^®$ GFMon User's Manual

Version 2.5

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Send comments on this guide to `docs@gemstone.com`

GemStone Systems, Inc.   **www.gemstone.com**

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Preface

About This Guide

This guide describes the VMware vFabric[TM] GemFire[®] Monitor (GFMon) functions that monitor the GemFire product, which is typically used for distributed caching and data distribution. For information about the GemFire product, see the GemFire documentation located on www.gemstone.com.

How This Documentation Is Organized

This guide contains the following sections:

▶ Chapter 1, *Product Installation*, on page 15 lists system requirements and tells how to install GFMon.

▶ Chapter 2, *GFMon Overview*, on page 21 describes the role of GFMon in managing your GemFire distributed systems.

▶ Chapter 3, *System Configuration*, on page 23 tells how to set up your GFMon system.

▶ Chapter 4, *Monitoring the GemFire Distributed System Using GFMon*, on page 27 describes the functionality of various panels in GFMon.

▶ *Glossary* on page 49 provides a list of terms and their definitions.

Typographical Conventions

This document uses the following typographical conventions:

▶ Methods, types, file names and paths, folder names, code listings, and prompts are shown in `Courier New` typeface. For example:

```
gfPut
```

▶ Parameters and variables are shown in *italic* font. For example,

```
gfConnect(sysDir, connectionName, writeProtectAllowed)
```

▶ In examples showing both user input and system output, the lines you type are distinguished from system output by **boldface** type:

```
prompt> gemfire
```

▸ If you are viewing this document online, the page, section, and chapter references are hyperlinks, like this reference to *Installing and Uninstalling GFMon* on page 18 and this reference to Chapter 4, *Monitoring the GemFire Distributed System Using GFMon*, on page 27. Blue text denotes a hyperlink.

Other Useful Documents

The *GemFire online Java API documentation* can be accessed through the file `index.html` in the GemFire's `docs` directory. This file is located under your Gemfire (GFE) installation as `docs/japi`.

The GemFire documentation describes the major services and functions in GemFire and describes the system administration functions required to install, deploy, and manage the GemFire product.

The *Visual Statistics Display* guide describes how to use the Visual Statistics Display (VSD) tool, which is used to analyze archived historical data. Contact GemStone Technical Support for instructions about acquiring VSD and its documentation.

Technical Support

GemStone provides several sources for product information and support. The GemFire documentation and the GFMon online Java API provide extensive documentation, and should always be your first source of information for GemFire. The current document provides functional information about VMware vFabric™ GemFire® GFMon. GemStone Technical Support engineers will refer you to these documents when applicable. However, you may need to contact Technical Support for the following reasons:

▸ Your technical question is not answered in the documentation.

▸ You receive an error message that directs you to contact GemStone Technical Support.

▸ You want to report a bug.

▸ You want to submit a feature request.

Questions concerning product availability, pricing, license keyfiles, or future features should be directed to your GemStone account manager.

Preserving Artifacts for Technical Support

Before you call Support, save all the artifacts including:

▸ Log files - A log file with the following name format:

`yyyy-MM-dd-HH-mm-ss-SSS_<any_random_number>_gfmon.log` (for example, `2009-01-19-19-10-36-234_8632816_gfmon.log`) and is located in the log file directory. To customize the log file location, see *Preferences Panel* on page 44. The default location of the log file is `<user home OR current working directory>/GemStone/GemFire/GFMon/logs` directory. Send the full log to Technical Support, not just the stack. Even at the default logging level, the log contains data that may be important, such as the operating system and license.

▸ All the contents of the `workspace` directory in the `<GFMon product directory>` folder.

▸ For Windows, save the Dr. Watson output. This is located in the `C:\Documents and Settings\All Users\Application Data\Microsoft\Dr Watson` directory.

  You can configure Dr. Watson as the default debugger by typing the
  drwtsn32 -I *command from a Windows command prompt.*

▸ Process core dump files and crash dump files on UNIX systems.

▸ For Linux, you can use `gdb` to extract a stack from a core dump file. Call Technical Support if you need assistance.

If the GFMon application on your virtual machine (VM) is hung and you do not have to close it, retain the application while you contact Technical Support. If you cannot leave the VM running, and it is running under Unix or Cygwin on Microsoft® Windows®, signal it twice with this command, letting five to ten seconds pass between the two signals:

kill -QUIT *pid*

This sends the stack dumps of the VM to the log file for inspection. For Windows systems, call Technical Support for assistance in obtaining stack dumps.

Do not delete any files until you call Technical Support.

Contacting Technical Support

When contacting GemStone Technical Support, please be prepared to provide the following information:

▸ Your name, company name, and GemFire license number

▸ The GFMon product version you are using

▸ The hardware platform and operating system you are using

▸ A description of the problem or request

▸ Exact error messages received, if any

▸ Any artifacts in the preceding list

Your GemStone support agreement may identify specific individuals who are responsible for submitting all support requests to GemStone. If so, please submit your information through those individuals. All responses will be sent to authorized contacts only.

For non-emergency requests, you should contact Technical Support by web form or E-mail. You will receive confirmation of your request, and a request assignment number for tracking. Replies will be sent by E-mail whenever possible, regardless of how they were received.

GemStone Support Website: http://techsupport.gemstone.com

This is the preferred method of contact. The Help Request link is at the top right corner of the home page—please use this to submit help requests. This form requires an account, but registration is free of charge. To get an account, just complete the Registration Form, found in the same location. You will be able to access the site as soon as you submit the web form.

E-mail: mailto:techsupport@gemstone.com

Please do not send files larger than 100K (for example, core dumps) to this address. A special address for large files will be provided as appropriate.

Telephone: (800) 243-4772 or (503) 533-3503

We recommend that you call only for more serious requests that require immediate evaluation, such as a production system that is non-operational.

Emergency requests are handled by the first available engineer. If you are reporting an emergency and you receive a recorded message, do not use the voicemail option. Transfer your call to the operator, who will take a message and immediately contact an engineer.

Non-emergency requests received by telephone are placed in the normal support queue for evaluation and response.

24x7 Emergency Technical Support

GemStone offers, at an additional charge, 24x7 emergency technical support. This support entitles customers to contact us 24 hours a day, 7 days a week, 365 days a year, if they encounter problems that cause their production application to go down, or that have the potential to bring their production application down. Contact your GemStone account manager for more details.

GemStone Support Web Site

The GemStone support web site, at http://techsupport.gemstone.com, provides a variety of information to help you use GemStone products. Use of this site requires an account, but registration is free of charge. To get an account, just complete the Registration Form, found in the same location. You'll be able to access the site as soon as you submit the web form.

The following types of information are provided at this web site:

▶ **Help Request** is an online form that allows designated technical support contacts to submit requests for information or assistance via E-mail to GemStone Technical Support.

▶ **Technotes** provide answers to questions of general interest submitted by GemStone customers. They may contain coding examples, links to other sources of information, or downloadable code.

▶ **Bugnotes** identify performance issues or error conditions that you may encounter when using a GemStone product. A bugnote describes the cause of the condition, and, when possible, provides an alternative means of accomplishing the task. In addition, bugnotes identify whether a fix is available, either by upgrading to another version of the product, or by applying a patch. Bugnotes are updated regularly.

▶ **Patches** provide code fixes and enhancements that have been developed after product release. A patch generally addresses a specific group of behavior or performance issues. Most patches listed on the GemStone Web site are available for direct downloading.

▶ **Tips and Examples** provide information and instructions for topics that usually relate to more effective or efficient use of GemStone products. Some Tips may contain code that can be downloaded for use at your site.

▶ **Release Notes** and **User's Manual** for your product software are provided in PDF format.

▶ **Community Links** provide customer forums for discussion of GemStone product issues.

Technical information on the GemStone web site is reviewed and updated regularly. We recommend that you check this site on a regular basis to obtain the latest technical information for GemStone products. We also welcome suggestions and ideas for improving and expanding our site to better serve you.

Training and Consulting

Consulting and training for all GemStone products are available through GemStone's Professional Services organization.

▶ Training courses are offered periodically at GemStone's offices in Beaverton, Oregon, or you can arrange for onsite training at your desired location.

▶ Customized consulting services can help you make the best use of GemStone products in your business environment.

Contact your GemStone account representative for more details or to obtain consulting services.

Chapter

1

Product Installation

This chapter covers system requirements and licensing for VMware vFabric^{TM} GemFire® GFMon and lists the product tree. Systems that meet the requirements described here are suitable for installing and running GFMon.

This chapter covers the following:

▶ System Requirements (page 16)

▶ Installing and Uninstalling GFMon (page 18)

▶ GFMon License Files (page 19)

▶ GFMon Product Tree (page 20)

> *If you are upgrading an existing GFMon installation, be sure to check the Release Notes for upgrade and migration instructions.*

To contact GemStone Technical Support:

▶ On the web: http://techsupport.gemstone.com

▶ By e-mail: techsupport@gemstone.com

▶ By phone: 800/243-4772 or 503/533-3503

1.1 System Requirements

This version of GFMon is designed to run with full capabilities on platforms running Linux and Microsoft® Windows®.

Supported Platforms

This section lists the platforms that GFMon supports. If you are interested in a platform that is not listed, please contact your GemStone sales representative. GemStone will evaluate whether it can support the platform, either as-is or under a special agreement, or whether there are reasons that prevent deploying on a particular platform.

GFMon supports the following configurations:

Table 1.1   Operating System Support Matrix

Operating System	JDKs and JREs	
	Sun® JSE 1.6.0_17	Sun JSE 1.6.0_23
Red Hat® Enterprise Linux® 5 (patch 3), kernel version 2.6.18-128 EL, with GTK 2.10.4-20.el5		X
Windows XP 32-bit SP3	X	
Windows XP 64-bit SP2*	X	
Microsoft Windows Server® 2003 SP2	X	

* GFMon does not run in 64-bit mode, but you can run GFMon in 32-bit mode on 64-bit systems.

These sections list the operating systems used for building and testing GFMon. GFMon may work with later system releases upon which it has not been tested.

Windows

GFMon has been tested successfully on:

▸ Windows XP 32-bit SP3

▸ Windows XP 64-bit SP2

▸ Windows Server 2003 SP2

Linux

GFMon has been tested successfully on:

▸ Red Hat Enterprise Linux 4 (patch 7), kernel version 2.6.9-78 EL

▸ Red Hat Enterprise Linux 5 (patch 3), kernel version 2.6.18-128 EL

If you are not sure of the kernel version on your system, use this command to list it:

```
prompt> uname -r
```

Java Runtime Requirements

A Java Runtime Environment (JRE) 1.5.0 or later must be installed for GFMon to run. GFMon does not include a bundled JRE or JDK so you can choose the version that best suits your unique system requirements. You can download the appropriate JDK or JRE from http://java.sun.com.

Other Software Requirements

Adobe Acrobat Reader is required for viewing the documentation distributed as PDF files. Download a free copy at http://www.adobe.com/products/acrobat/readstep.html.

A web browser is required to launch the User Manual from the GFMon **Help** menu.

Runtime Requirements

GFMon has machine-related runtime requirements which are covered in this section:

Table 1.2   Runtime Requirements

Hardware/Software Requirement	Version
Operating System	See *Operating System Support Matrix*
Processor	Intel$^®$ 2 GHz Pentium$^®$ 4 (or equivalent)
System memory	1 GB RAM (recommended)
Software on the system on which the Admin Agent is configured	GemFire 5.7 or later

1.2 Installing and Uninstalling GFMon

GFMon is distributed as a ZIP archive. Extract the ZIP archive to a location in the file system to install the software.

The `gfmon.bat` and `gfmon` files are created in this location. Use these files to run GFMon on Microsoft Windows and Linux, respectively.

> *By default,* `gfmon.bat` *and* `gfmon` *files use the environment variable* `java` *to point to the JDK version that is available in the system. If you want to execute GFMon using a specific version of JDK, you can specify the location of the java executable file using the environment variable* `GF_JAVA`.

You can obtain the instruction file from your GemStone salesperson or from the GemStone website at http://www.gemstone.com/download. To access the website, you need to enter your login and password. If you are new to GemStone products, to register and create a login and password to get into the download center.

You can uninstall GFMon by deleting the entire product tree.

Setting Environment Variables

> *Set the environment variable GEMFIRE to point to the GemFire product directory. This directory must be the same as the GemFire product directory which is being used by the JMX admin agent that GFMon connects to monitor the distributed system. The GFMon start-up scripts use the gemfire.jar in the* `GEMFIRE/lib` *directory to launch GFMon.*

To use a specific JVM, set the environment variable `GF_JAVA` to the required JVM binary. For example, on Windows platforms, execute the following command:

`set GF_JAVA=C:\jdk1.5.0\bin\java.exe`

On Linux platforms, execute:

`export GF_JAVA=/jdk1.5.0/bin/java`

To specify JVM arguments, use the environment variable `JAVA_ARGS`. On Windows platforms:

`set JAVA_ARGS=-Xms256m`

On Linux platforms:

`export JAVA_ARGS=-Xms256m`

To specify multiple arguments or arguments with equal-to (=), use double quotes (""). For example, on Windows platforms:

`set JAVA_ARGS="-Xms256m -Xmx512m"`

On Linux platforms:

`export JAVA_ARGS="-Xms256m -Xmx512m"`

1.3 GFMon License Files

GFMon is licensed as a package along with VMware vFabric^{TM} GemFire$^®$. You do not need a separate license file to run the GFMon application.

1.4 GFMon Product Tree

Name	Contents
`configuration`	Directory containing configuration files required by GFMon. Also contains run-time plug-ins and log files
`docs`	Directory containing product installation instructions, release notes, and user manual.
`gfmon.bat`	Batch file that runs GFMon in Windows operating systems
`gfmon`	Script file that runs GFMon in Linux operating systems
`open_source_li cense.txt`	GFMon open source and third party license file
`plugins`	Plug-ins required for the GFMon application
`workspace`	This folder is created after you launch the GFMon application. Contains the log files and application metadata.

GFMon Product Documentation

The documentation for your GFMon products is provided in PDF format and can be viewed with any frames-capable web browser. These guides can be accessed through the index page in the GFMon `docs` directory:

Windows	`<productDir>\docs\UserManual_GFMon.pdf`
Linux	`<productDir>/docs/UserManual_GFMon.pdf`

You can also access the user manual through the GFMon tool. To launch the user manual, click **Help**−> **User Manual**. Ensure that a web browser is installed. On systems running Linux, a web browser is launched and you are given the option to open the file with an associated PDF viewer.

In addition to the current document, the *Release Notes* placed in the GFMon product directory describe differences between the current release and previous product releases.

GFMon Overview

A GemFire distributed system is a collection of cache servers and data stores that provide consistent access to stored data. A typical GemFire deployment consists of a combination of processes:

- Cache Servers/Data stores
- Locators
- Clients
- WAN gateways

For more information about GemFire, see the GemFire documentation.

Each process in the distributed system consumes resources like CPU, memory, disk and bandwidth and provides the ability to access and manipulate data that is stored in the distributed system cluster.

Each data store is comprised of multiple data regions. Regions can be replicated or partitioned. Applications can perform a wide variety of operations on the data, ranging from map-like data access and update to running queries and transactions on the data. The distributed system maintains group membership information, and also stores statistics about every relevant aspect of the system. Each member can be configured to write out its statistics to a pre-configured file. These files can be inspected using GemFire tools for offline inspection of the data.

> *Every statistic that is written by GemFire is also available as a JMX MBean.*

GemFire provides an agent process that can be started in each system. The agent, which is an MBean server, provides JMX access to important statistical runtime information about the system. The agent supports HTTP and RMI adaptors. You can use JMX at run time to mine the statistics you need to monitor. Many GemFire customers choose to directly interface with the agent process.

GFMon is a graphical monitoring tool that allows you to easily view useful pertinent information about the state of the system at any moment. GFMon runs as a JMX client that connects to the agent process, retrieves relevant statistics, and presents them to the end user. GFMon uses the same API that any JMX client would use to collect information about the GemFire system.

GFMon requires an agent process to start up. See for details on how to start an agent process that connects to the system and receives MBean information.

By providing a summary of all the relevant statistics in the system, GFMon gives the end user a bird's eye view of the overall health of the system. For example, severe and warning messages written to the GemFire log are automatically converted to JMX strings and are displayed in GFMon. These alerts would indicate problems in the operating environment of one or more system members, prompting you to take action.

System Configuration

This chapter describes system configuration required to deploy VMware vFabric™ GemFire® GFMon.

Before you begin with the procedure in this chapter, configure the distributed system with instructions provided in the GemFire documentation.

Ensure that the distributed system has a running Admin Java Management Extensions (JMX) agent with RMI enabled.

Setting Up a Cache Server

1. Start the cache server. To specify the cache server configuration properties during start-up, you can use the Java command line, API, or the `gemfire.properties` file.

    For more information about configuring the cache server, see the GemFire documentation.

2. After you have configured the cache server, identify the locator or the multicast information through which membership discovery should occur.

    You can start the cache server by specifying the multicast port number or the locator connection string through the command line or through the `gemfire.properties` file. To set up the server multicast (mcast) port, use the property `mcast-port`. To set up the locator connection string, use the property `locators` which is a comma-delimited `host[port]` string.

    > *When you are using locators to connect, set the* `mcast-port` *to* `0`*.*

    For information about discovering members in a distributed system see the GemFire documentation.

3. The default `gemfire.properties` specification is overridden by the customized properties specified in the `gfTest` file. In the example below, the command-line specification for `mcast-port` overrides any setting that might be provided in the `gfTest` file or in any `Properties` object:

    java -DgemfirePropertyFile=gfTest -Dgemfire.mcast-port=10334 test.Program

    In the example below, the command-line specification for `locators` overrides any setting that might be provided in the `gfTest` file or in any `Properties` object:

    java -DgemfirePropertyFile=gfTest -Dgemfire.locators=bishop[10334] -Dgemfire.mcast-port=0 test.Program

Configuring an Admin Agent

After you have configured a distributed system, configure an agent to connect to the distributed system. To configure an Admin Agent, see the information on using JMX in the GemFire documentation.

1. In the agent configuration, the `rmi-enabled` parameter must be set to `true`. Start the agent, specifying the RMI listen port and RMI-enabled parameter as part of the start-up arguments or as part of the `agent.properties` file.

   `agent start rmi-enabled=true rmi-port=1099`

2. Record the agent host-name and the RMI-port number from the `agent.log` file. To configure the RMI-port to any valid port, set `rmi-port` in the `agent.properties` file to a valid port number.

   The Agent uses a default port of 1099 as the listener port for incoming RMI connections from JMX clients including GFMon. However, if an RMI-port is specified (either through the command line or via `agent.properties`*) and the port is not available, the JMX Agent reports an error during start-up.*

3. You can verify the RMI-port value from the `agent.log` file which is created once the agent starts

   To verify the host name and port number that you will need to specify in GFMon, you can also list the active connections using this command: `netstat-a`

4. GemFire refreshes statistic resources periodically and propagates these values to the admin agent. GFMon gets updated values of these statistics from the admin agent. If your admin agent connects to a system running GemFire version 6.0 or more, you can (optionally) set this `refresh-interval` while starting the agent. The default value for `refresh-interval` is 5 seconds:

   `agent start rmi-enabled=true rmi-port=1099 refresh-interval=5`

   where the `refresh-interval` is specified in seconds.

After you start the GemFire JMX agent, use the agent host name and the RMI port of the agent to connect to the distributed system.

Starting an Admin Agent Using Locators

To start the agent using locators, specify the connection string of the locator. This can be a comma-delimited host[port] list specified in the `agent.properties` file or on the command line as part of the start-up arguments.

`agent start locators=bishop[10334] mcast-port=0`

When you are using locators to connect, set the `mcast-port` to `0`.

   Ensure that locator(s) is/are running for the given configuration.

Starting an Admin Agent Using Multicast

To start the agent using multicast, specify the `mcast-port` connection string. This can be specified in `agent.properties` file or on the command line as part of the start-up arguments.

`agent start mcast-port=10334`

Starting GFMon and Connecting to the Admin Agent

To start GFMon:

1. Set the environment variable GEMFIRE to the `<GemFire product directory>`. This directory must be the same as the GemFire product directory which is being used by the admin agent that GFMon connects to monitor the distributed system. The GFMon start-up scripts use the `gemfire.jar` in the `GEMFIRE/lib` directory to launch GFMon.

2. Use `gfmon.bat` to launch GFMon on Microsoft® Windows® platforms and `gfmon` to launch GFMon on Linux platforms.

To connect to the admin agent:

1. In the **Quick Connect** section, enter the host name of the host on which the Admin Agent is running, and the RMI-port number for the agent that the netstat reported or use the information in the `agent.log` file.

2. Click **Connect** to initiate the connection.

Running Multiple Instances of GFMon

You can run multiple instances of GFMon by invoking the GFMon script directly. You are not required to provide a different log file directory as a parameter as in GFMon version 2.0

Disconnecting From the Admin Agent in GFMon

To disconnect from the agent that is running on the GemFire distributed system, click **Disconnect** on the left panel of the user interface.

Chapter

4

Monitoring the GemFire Distributed System Using GFMon

GFMon allows you to manage and monitor a GemFire distributed system in real-time. You can view the following information:

▸ Overall health indicators of the distributed system

▸ Overall system information

▸ Information on various configurational aspects of the distributed system

▸ Aggregate and detailed information on various operational aspects of the distributed system

▸ System alerts that allow you to take the appropriate corrective action

▸ Summary of alerts that have occurred across the distributed system

GFMon also provides the following features:

▸ A rich graphical user interface (GUI) with information on memory and CPU usage across the servers in the distributed system.

▸ Ability to create custom alerts by specifying system statistic thresholds.

GFMon uses JMX to retrieve information from the distributed system.

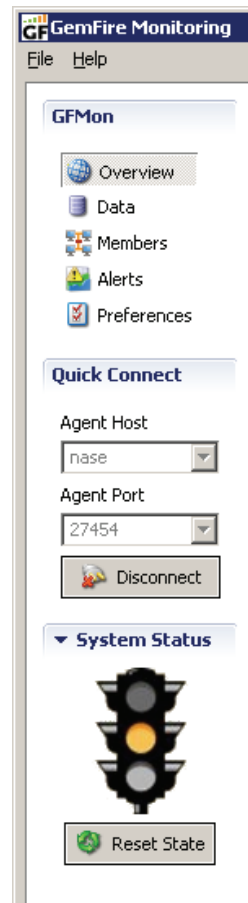This chapter covers:

▸

▸

4.1 Accessing Information

This section provides guidance on accessing real-time information from a distributed system running Gemfire and setting GFMon preferences through the GFMon panels:

Left Panel

The left panel helps you to navigate through various sections of the GFMon tool.

Figure 4.1   Left Panel

‣ Click the specific option in the **GFMon** section to navigate across the various information panels.

‣ Use the **Quick Connect** section to specify the **Agent Host** and the **Agent Port** to which the connection must be established. If the agent host name is not compliant with RFC 952 as mandated by RMI, GFMon fails to connect to the agent.

After entering the host name, click **Connect** to connect to the distributed system. After connecting to the distributed system, the label for Connect button changes to **Disconnect**. To disconnect from the distributed system, click **Disconnect**.

When you disconnect from the agent in GFMon or if the JMX agent shuts down, the data in the panels is not cleared. When you connect to any distributed system again, the panels are cleared and populated with the new data.

> ▸ The **System Status** section displays the state of the distributed system to which you are connected. The following colors are displayed:
>
>   ▸ Green - the system is functioning normally
>
>   ▸ Yellow - user-defined statistic alerts are raised and/or system alerts with severity *Warning* are raised.
>
>   ▸ Red - system alerts with severity *Error* or *Severe* are raised and/or a member has crashed.
>
> To reset the GFMon **System Status** indicator, click **Reset State**. For more information, point the mouse-pointer at any lights displayed in the **System Status** section.

Tool-tips: When you place the mouse pointer over various GFMon user interface (UI) elements, tool-tips appear and provide to you additional information about the specific UI element.

Summary Panel

The top-most section in the Overview, Data, Members, or Alerts panel displays the host and port of the admin agent to which GFMon is connected or disconnected.The number of servers, gateways, and clients in the distributed system are also displayed in this summary panel.

Figure 4.2   Summary Panel

Connected To Agent: nase (27454)   Servers :   4   Gateways : 2   Clients : 12
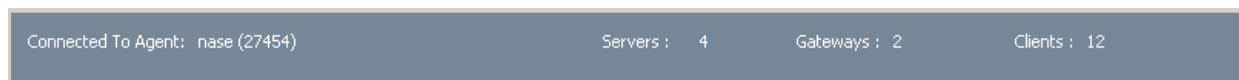
Overview Panel

The **Overview** panel provides the aggregated system health information of all members in the distributed system, the agent that you are connected to, summary view of alerts from all members in the distributed system, and basic member information.

Figure 4.3   Overview Panel
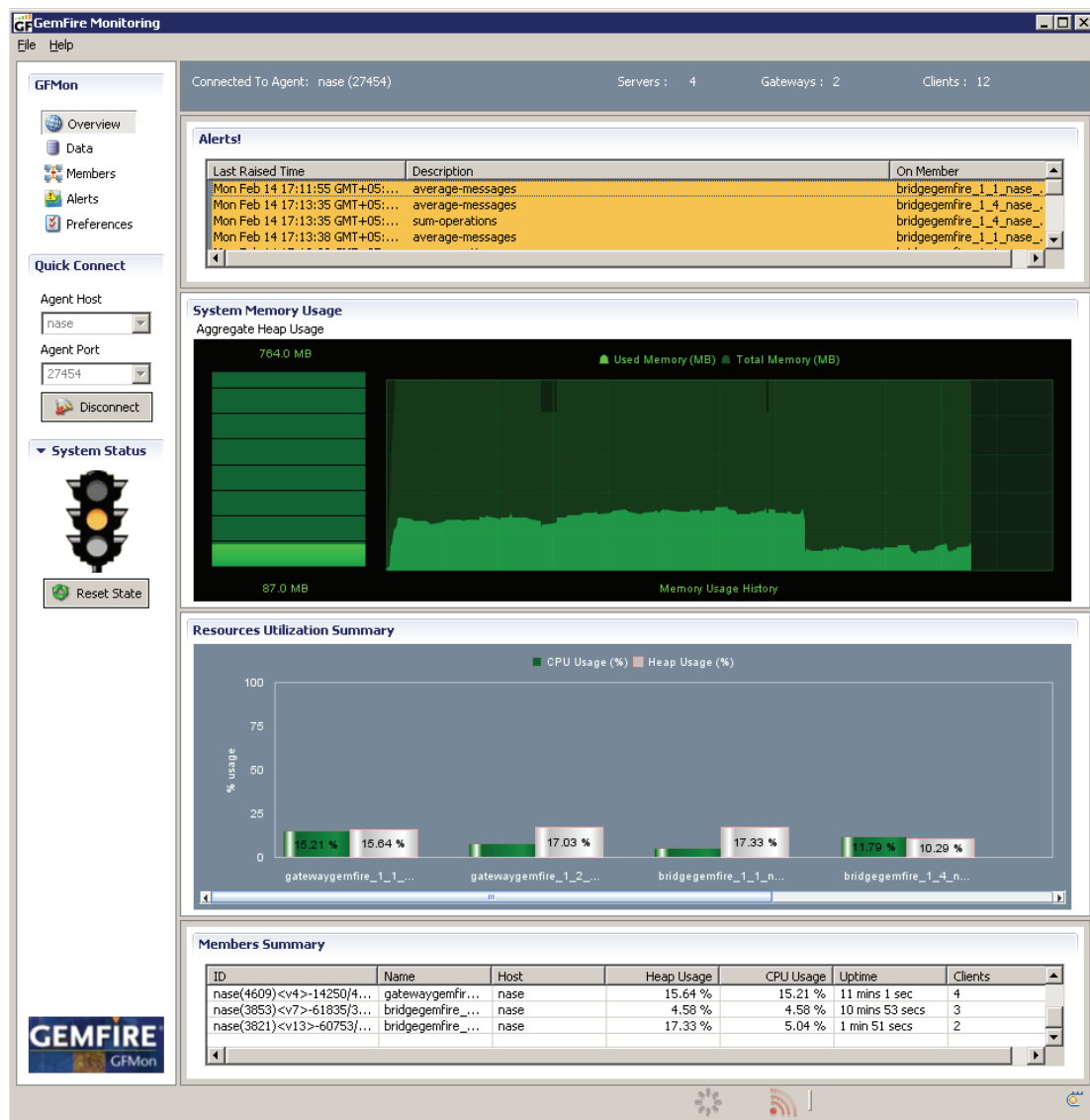
▶ Alerts! - The **Alerts!** table displays a summary of alerts triggered by events occurring in the distributed system. The table displays both System alerts and the Statistics alerts defined by the user.

To clear an alert in the Alerts! section, right-click and select Clear.

Double-click on any of the alerts in the **Overview** Panel–> **Alerts!** or **Member** Panel–> **Member Alerts Viewer** to see more information about the alerts. The following pop-up windows are displayed.

- ▶ System Alert pop-up - When you double-click on a system alert, a pop-up window including the following information is displayed:

  - ▶ Member Names - The names of the members for which the system alert has been raised.

  - ▶ First Time - The time at which the alert was raised for the first time.

  - ▶ Last Time - The time at which the alert was raised for the last time.

  - ▶ Severity - Displays the severity of the alert. Severity can be either *Warning*, *Error*, or *Severe*.

  - ▶ Detail Message - The detail log message for the alert.

Figure 4.4   System Alert
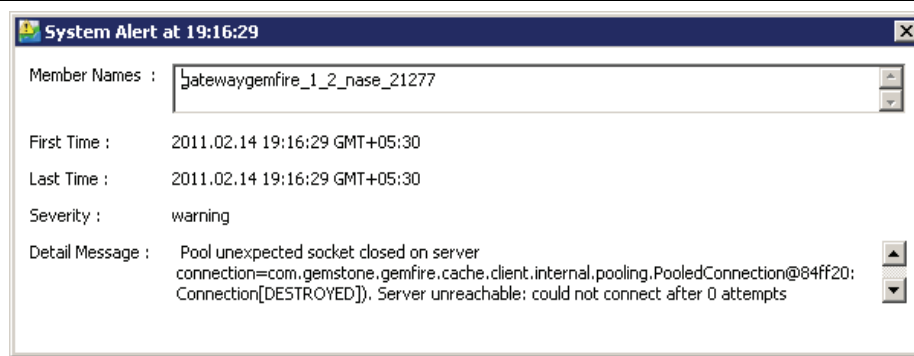
System alerts include log entries that are tagged as *Severe*, *Error*, or *Warning*. System alerts also consist of alerts indicating unexpected disconnection of a member from the distributed system, unexpected disconnection of the Admin Agent, and errors occurring in GFMon.

- ▶ Statistics Alerts Pop-up - When you double-click on a statistic alert, a pop-up window including the following information is displayed:

  - ▶ Member Name - The name of the member for which the alert has been raised.

  - ▶ First Time - The time at which the alert was raised for the first time.

  - ▶ Last Time - The time at which the alert was raised for the last time.

  - ▶ Count - The number of times this alert has been raised.

  - ▶ Statistic Name - The names of different statistics selected for that alert definition.

  - ▶ Last Value - The value for the statistic when the alert was raised for the last time.

  - ▶ Mean Value - This is the mean value for the statistic; it is calculated by taking the sum of values for each alert divided by the count for the alert.

  - ▶ Range - Provides the minimum and maximum value for the statistic in the given time (First time and Last time).

Figure 4.5   Statistic Alert
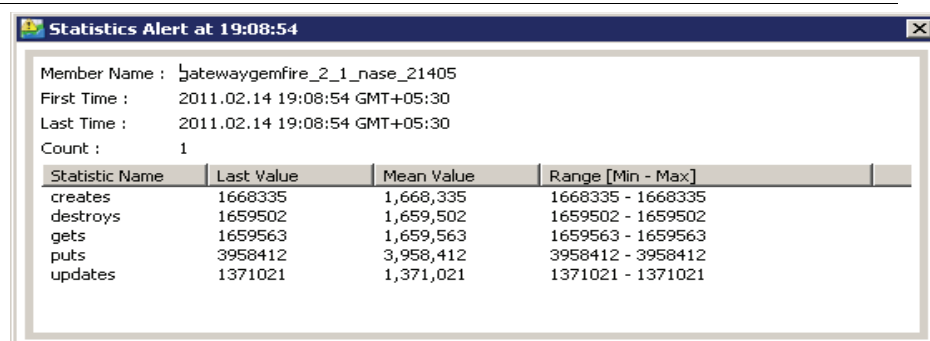
▸   Information Alert - When you double-click on an information alert, distinguished by red color, a pop-up window including the following information is displayed:

    ▸   Member name - The name of the member for which this alert has been raised, if applicable.

    ▸   Alert Time - The date and time of the alert.

    ▸   Severity - Level of severity of the alert.

    ▸   Detail Message – The information alert message in detail.

Figure 4.6   Information Alert

Alerts are aggregated, that is, the event triggering the alert is shown as a single entry with updates only in the **Last Raised Time** column. Distinct Statistic alerts defined by the user are aggregated for each member. System alerts are aggregated across the members by the type of event that triggers the alert. The color in the **System Status** section in the Left Panel changes to yellow or red on occurrence of alerts.

You may reset this to green to acknowledge that the alerts have been examined. On reset, the aggregation of the existing alert entries in the table is stopped and they are greyed out. New alerts, even if they are caused due to events that triggered earlier alerts, get displayed as new rows in the table. You may still click on the greyed rows to view their details.

The maximum number of rows in this and other tables in GFMon can be configured from the **Preferences** Panel.

▸   System Memory Usage - This section displays the aggregate memory used across all active servers. The histogram on the right renders the memory used as a percentage of the total available memory across the servers over time. The vertical bar on the left shows a snapshot of the current memory usage.

If the **System Memory Usage** data is not available, then the X-axis is labeled **Heap Memory Data is not Available**.

‣ Resources Utilization Summary - This section provides an animated bar chart of individual memory and CPU usage on each member in the distributed system. The CPU usage bar and memory bar for each node are grouped together.

‣ Members Summary - This section displays a tabular view of vital member statistics like:

   ‣ ID- the Member ID is a unique auto-generated value that identifies the member in the distributed system.

   ‣ Name - the Name of the member. You can provide this name while starting GemFire through the `gemfire.properties` file or the name is inferred from the member ID.

   ‣ Host - the host on which the member is running.

   ‣ Heap Usage - displays the used heap memory of the member VM as a percentage of the maximum heap memory.

   ‣ CPU Usage - displays the percentage of the process CPU utilization.

   ‣ Clients - number of clients in the cache server if applicable.

   ‣ Uptime - total time the node has been up and running.

   *The **Members Summary** section displays the member ID for each member. Other information panels display the member name. If you do not configure a member name, GFMon constructs the member name from the member ID.*

Double-click on a row in the **Members Summary** section to open the **Details for member** screen. The **Details for member** screen provides additional information about each member.

**Figure 4.7   Details for Member Panel**
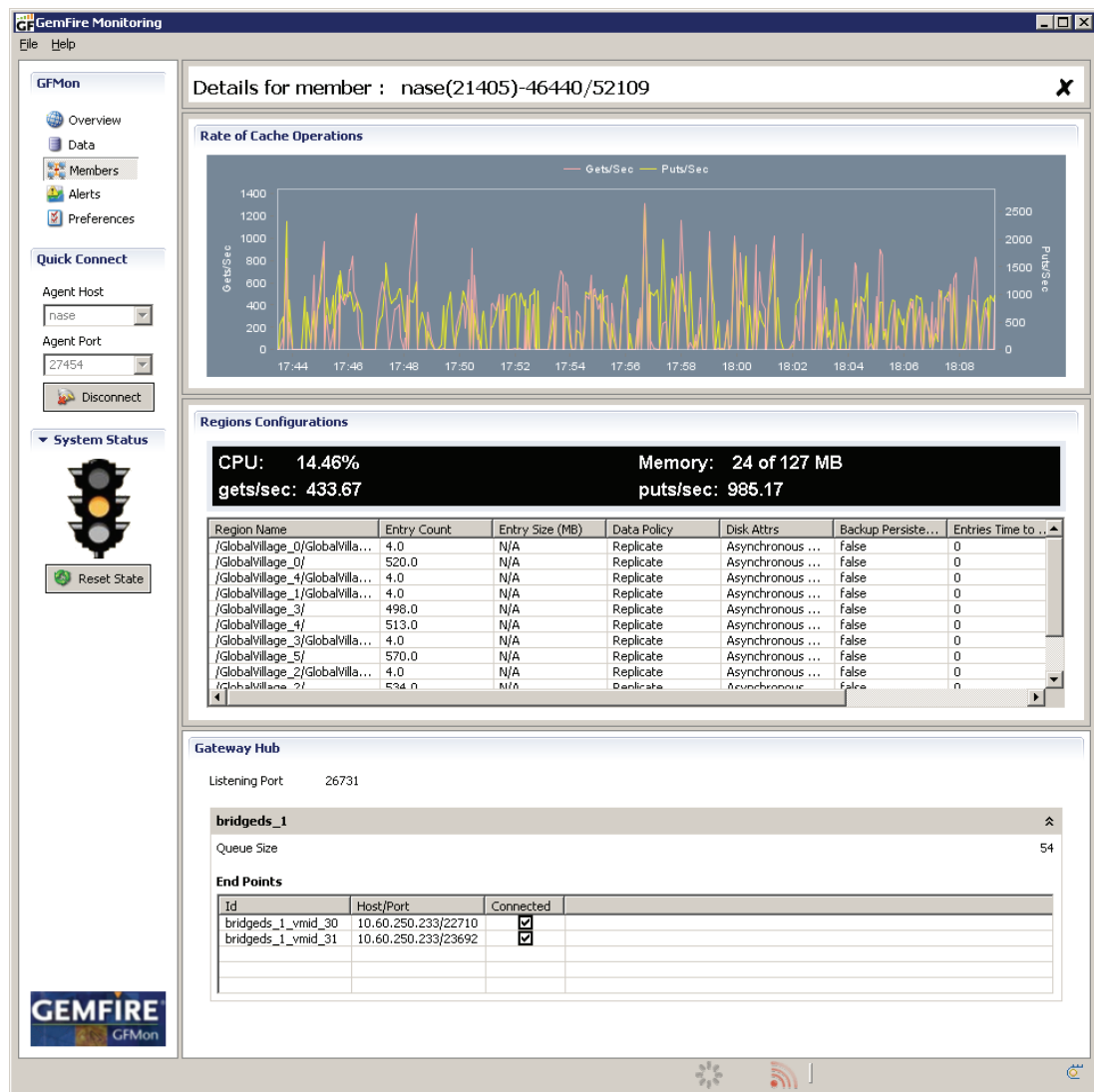
▶   Rate of Cache Operations- This graph plots the get and put operations occurring per second over the period of time specified.

▶   Regions Configurations - This table lists the attributes of the regions in the distributed cache. The table includes region attributes like name, data policy, disk attributes, and backup persistence. The table also shows entry count and entry size.

▶   Gateway Hub - If the member that you have selected is a Gateway, the **Gateway Hub** section is displayed. This section displays the listening port and the Gateway ID. The Find Points table displays the following:

   ▶   ID-The ID of the Gateway end point

   ▶   Host/Port- The host name and port ID of the Gateway end-point

   ▶   Connected-Whether the gateway is connected or not

Data Panel

The **Data** panel provides a bird's eye view of the GemFire data regions using pie charts. The **Data** panel also provides details like scope, and data policy of each region across the members.

Figure 4.8   Data Panel
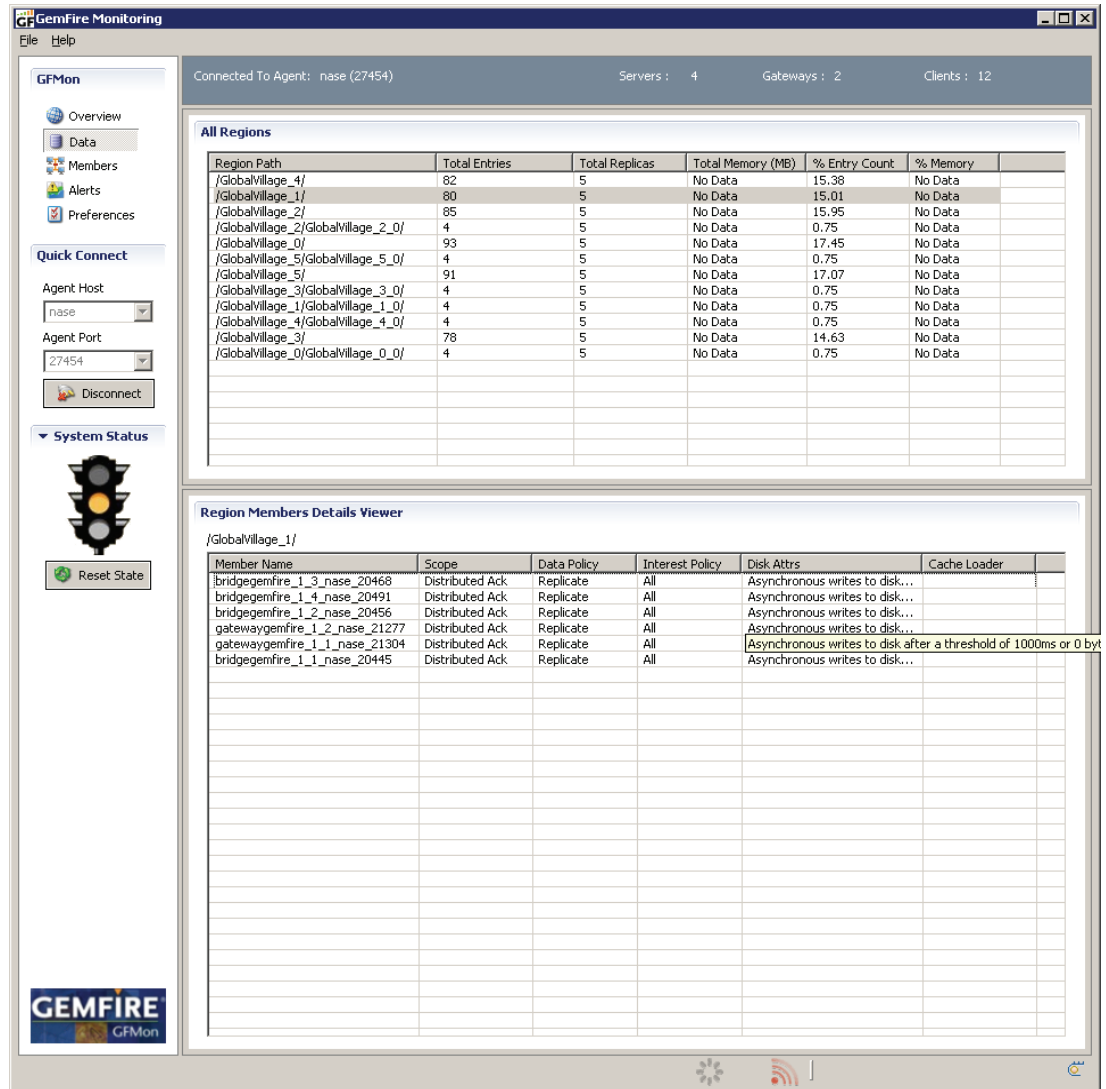
*The **All Regions table** lists **Total Memory** and **% Memory** only for regions that have a cap set on memory use. For partitioned regions, this is set using the local-max-memory partitioned attribute. For other regions, this is set by specifying lru-memory-size eviction for the region. When memory use is not limited, these memory statistics are not captured in GemFire and are not displayed in GFMon.*

▸ Region Members Details Viewer - This section provides a tabular view of the following region attributes:

 ▸ Scope - For any region that is not partitioned, the region scope determines whether and how, region data is distributed between the local cache and the rest of the distributed system.

 ▸ Data Policy - The data-policy attribute for each member determines which data is stored in the local cache.

 ▸ Interest Policy - For each member, the interest-policy defines the entry operations that are delivered to the local cached region.

 ▸ Disk Attributes - Disk attributes determine where, and how, region data is overflowed or persisted to a disk. You can define attributes templates inside the <cache> and <region> elements and assign IDs for later retrieval.

 ▸ Cache Loader - A cache loader automatically loads data from an outside source, such as a database. In a distributed region that is not partitioned, one member may host the cache server for the entire distributed region. Loading into a partitioned region requires a cache loader in every partition.

Members Panel

The **Members** panel displays the characteristics of each member in the distributed system, alerts specific to the selected distributed system member.

Figure 4.9   Members Panel
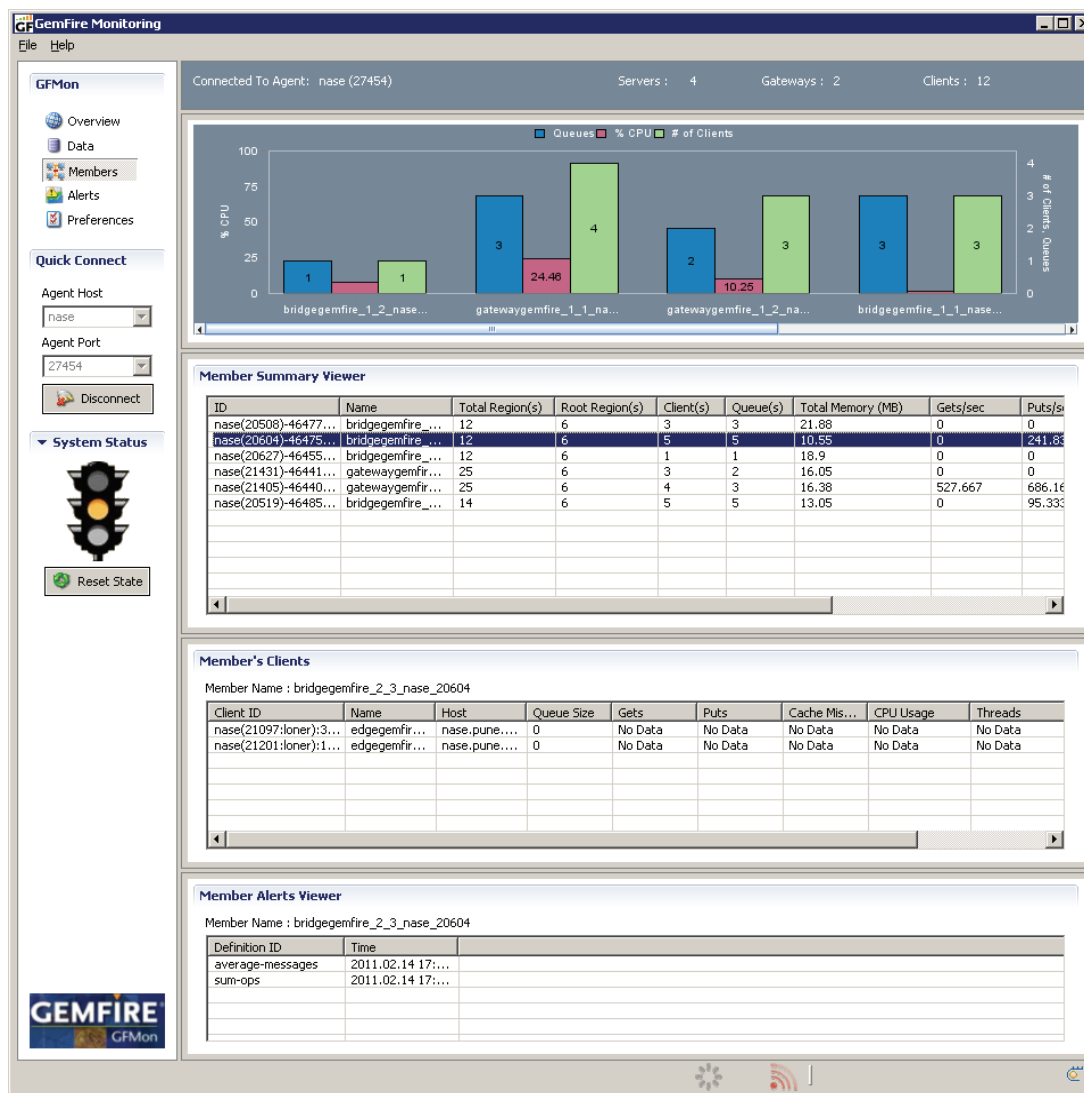
The bar chart in the **Members** panel displays the number of clients, CPU usage percentage, and the Queues for each member in the distributed system at current time.

▸   Member Summary Viewer - This table lists the member attributes like ID, Name, Total Regions, Root Regions, Clients, Queues, Total memory (in MB), Gets/sec, Puts/sec, Threads, and Network Usage (KB). The member ID is a unique auto-generated value that identifies the member.

▸   Member Alerts Viewer - This table displays the **Definition ID** and **Time** for the alerts for the member selected in the **Members Summary Viewer**. You can configure alerts for a member in the

Alerts panel. This section displays the alerts that originated on the member since the last reset. For details, double-click on an alert to display a pop-up window similar to Figure 4.5.

▸ Member's Clients - This table lists the details of the clients connected to each member. Select a member in the **Member Summary Viewer** table to view the following attributes for each of the member's clients:

- ▸ Client ID - a unique auto-generated ID identifies the client

- ▸ Client Name - a Client short name extracted from the client ID. Displays 'N/A' if the name can't be extracted from the Client ID.

- ▸ Host - The name of the host the client is running on

- ▸ Queue Size - The queue size for this client on the server that this client is connected to

- ▸ Gets - number of gets/sec that the client is executing on the cache

- ▸ Puts - number of puts/sec that the client is executing on the cache

- ▸ Cache Misses - The number of times a get operation on the client cache resulted in the data being fetched from a server because it was not already present in the client cache

- ▸ CPU Usage - CPU usage of the client

- ▸ Threads - total number of threads in the client application

- ▸ Cache Listener Invocations - the number of times the cache listener has been invoked.

Client statistics are displayed only if statistic sampling and time statistics are enabled in the GemFire distributed system. The following properties must be configured in the `gemfire.properties` file:

```
statistic-sampling-enabled=true
enable-time-statistics=true
```

Alerts Panel

You can create custom alerts in the **Alerts** panel. Custom alerts in GFMon allow you to receive a notification when a specified system statistic of an active member in a distributed system reaches a defined threshold. GemFire JMX Admin Agent alerts GFMon (and the RMI clients) when the customized alert reaches the specified threshold. For more information about receiving e-mail alerts, see the GemFire documentation.

For detailed description of system statistics, see the information on Statistics in the GemFire documentation.

Figure 4.10   Alerts Panel
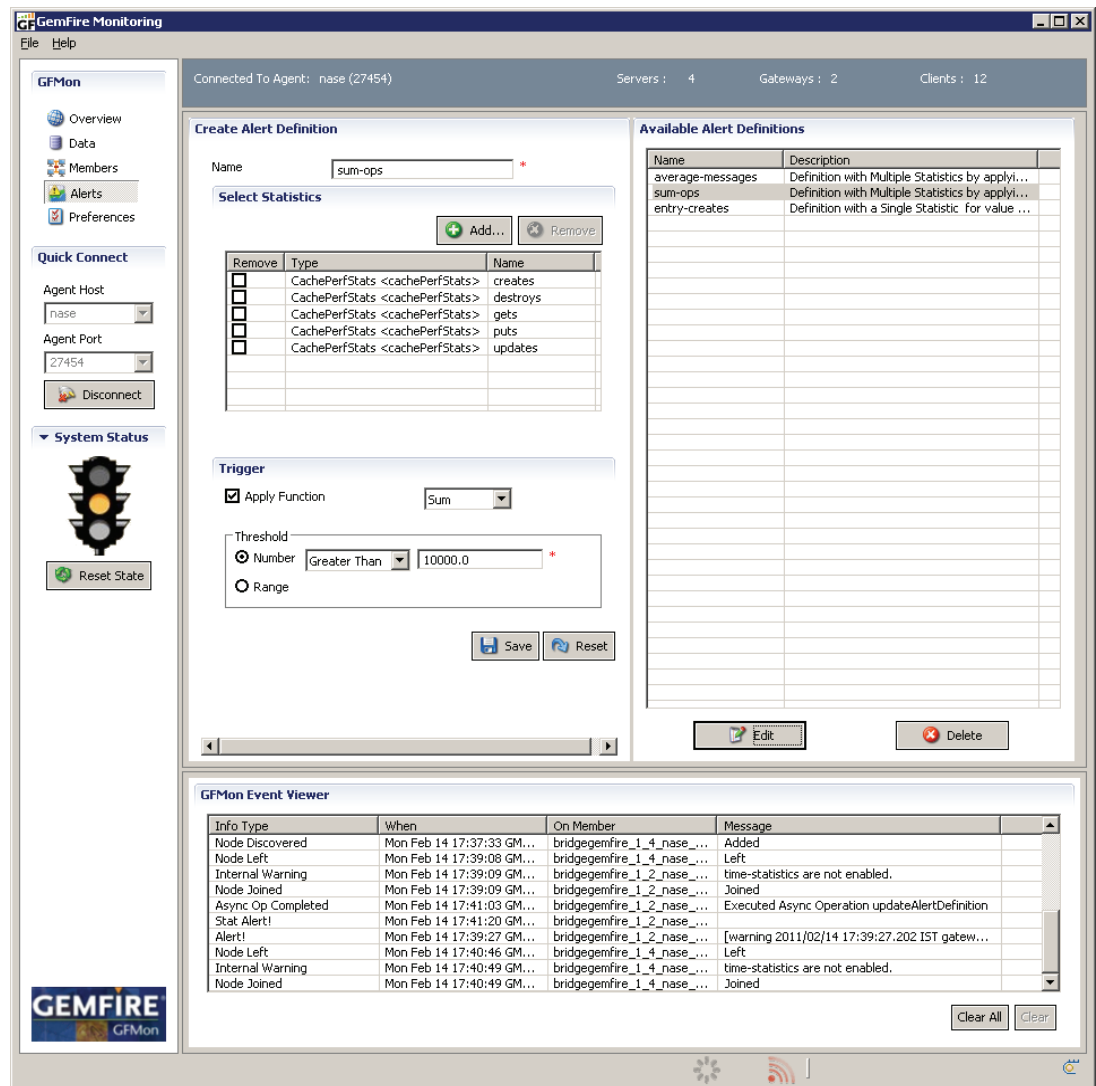
To create custom alerts in GFMon:

1. In the **Create Alert Definitions** section, enter a name for the alert.

2. In the **Select Statistics** section, click **Add...**. The **Choose Stats** window is displayed.

3. From the drop-down menu, choose the statistic type. The available statistics for the type you have chosen are displayed in the **Statistic Name** section.

4. Select the **Statistic Name(s)** and click the right-arrow to move them to the **Statistics Type (Statistic name)** section. If you want to deselect any values, select the values in the **Statistics Type (Statistic name)** section and click the left-arrow button.

5. Click **Select**. The statistics that you have selected are displayed in the **Select Statistics** table. You can add more values to the table by repeating the above steps. To remove a value, select the check-box in the **Remove** column and click **Remove**.

6. If you have selected more than one statistic value, you must apply a function to the statistics to create alerts. In the **Trigger** section, select the check-box beside **Apply Function**. The drop-down list is populated with the available functions.

7. In the **Trigger** section, select the function that you want to use and specify either the **Number** (for which the statistic value must be greater than or less than) or the **Range** (within which the statistic value must fall).

   You cannot apply a function if you have selected only one statistic value.

8. Click **Save** to save the alert definition. The alert name is now displayed in the **Available Alert Definitions** section.

9. To modify an alert definition, select the alert from the **Available Alert Definitions** section and click **Edit**. You can change the alert definition by editing the desired parameter. To delete an alert definition, select the alert from the **Available Alert Definitions** section and click **Delete**.

All alerts are displayed in the **Alerts!** section of the **Overview** panel.

The **GFMon Event Viewer** table displays warnings that are logged in the GFMon's log file. You can view the internal warnings and node information in the **GFMon Event Viewer** and see the log file for details. Double-click any item in the table to get more information about the event. The **Info Type** scroll-bar allows you to scroll through all the events in the table. Use the **Message** scroll-bar to scroll through the complete message.

Figure 4.11   Details for Events in the GFMon Event Viewer
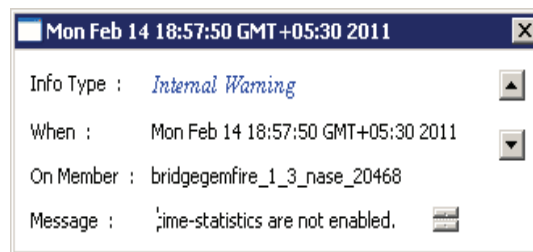
By default the **GFMon Event Viewer** displays the *last 100* events only. Go to the **General** tab in the **Preferences** panel to configure preferences:

▶ To change the number of events viewable in the **GFMon Event Viewer**, change the **Maximum number of rows viewable in a table** preference.

▶ To change the logging severity/detail level of the GFMon's log file, change the **Logging Level** preference.

The following events are logged in the event viewer.

**Table 4.1   Event types Logged in the GFMon Event Viewer**

Event Type	Purpose
Node Joined	When a node joins the system
Node Crashed	When a node crashes
Node Left	When a node leaves the system
Alert!	When a system alert occurs
Internal Error	When a GFMon error occurs
Internal Warning	When a GFMon warning occurs
Reconnecting to the Agent!	When GFMon attempts to reconnect to JMX agent. This happens when JMX agent shuts down unexpectedly
Shutdown of the Agent!	When the attempt to reconnect to JMX agent fails

Use the **Clear** and **Clear All** buttons at the bottom-right corner of the **GFMon Event Viewer** panel to clear the selected event or to clear all events respectively.

Preferences Panel

The **Preferences** panel allows you to set connection and general preferences and save them for future use. On Windows platforms, these preferences are saved in the system registry in the logged in the `HKEY_CURRENT_USER\Software\JavaSoft\Prefs\Gemstone\GemFire Monitor\2.5\<Logged-In-User-Name>` node. On Linux platforms, these preferences are saved in the `/home/<Logged-In-User-Name>/.java/.userPrefs/GemStone/GemFire Monitor/ <encoded_version_info>/<Logged-In-User-Name>/prefs.xml` file. The format of the name of the `encoded_version_info` directory will be similar to _!$)!.g!w.

Figure 4.12   Preferences — Connections Tab
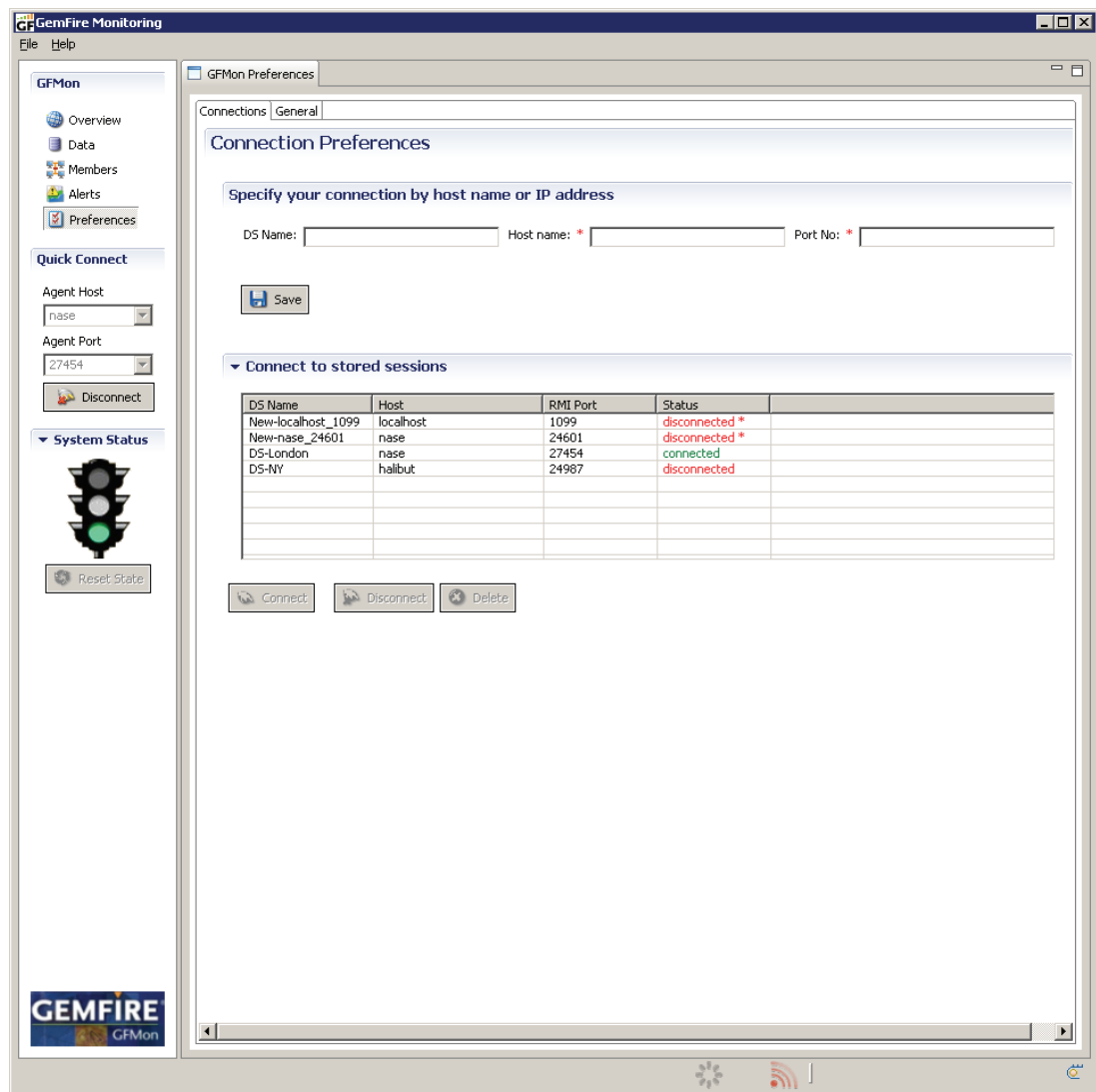
You can use the **Connections** tab to create connection preferences and store them for future use. To create and use connection preferences:

1. In the **Specify your connection by host name or IP address** field, enter system name, host name, and port number.

2. Click **Save**. The information that you entered is populated in the **Connect to stored sessions** section.

    If you connect to a new agent, it is automatically populated in the **Connect to stored sessions** *section. The un-saved connections are denoted by an appended* ***** *(asterisk) in the* **Status** *column.*

3. Highlight the row of the system name and click **Connect** or **Disconnect** as required.

    At any given time, you can connect to one distributed system only.

Figure 4.13   Preferences — General Tab
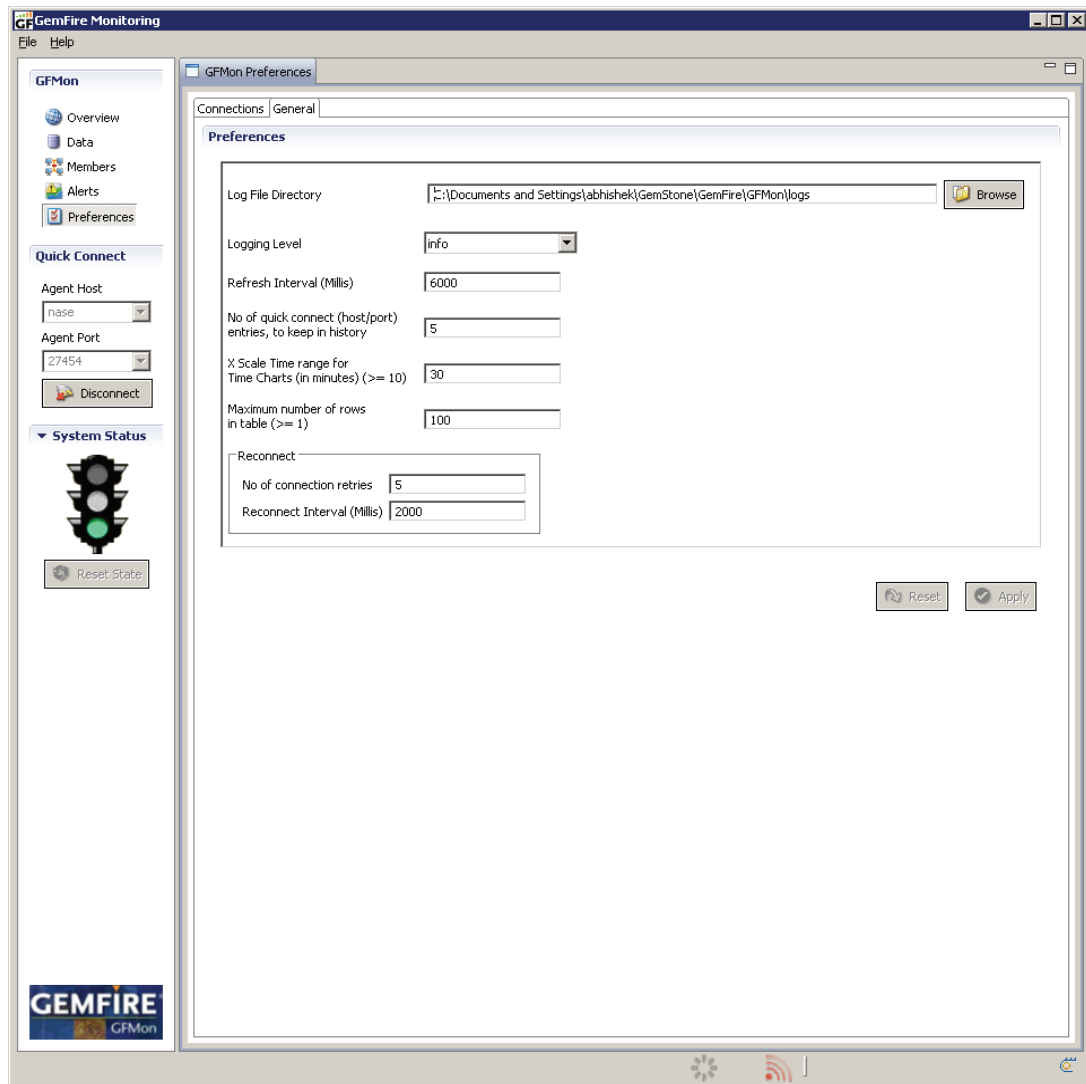
You can use **General** tab to set various preferences of your GFMon tool. You can configure the following preferences:

▶ Log file Directory - Use the **Browse** option to specify the directory where you want the GFMon log
    files to be stored. Ensure that the GFMon application has read and write access to the log files.

    The default log file directory is `<parent-directory>/GemStone/GemFire/GFMon/logs`. The
    `<parent-directory>` is either the user's home directory or current working directory depending
    on the access assessed in the same order.

    The log file name format is `yyyy-MM-dd-HH-mm-ss-sss_<random_number>_gfmon.log`. For
    example, `2009-01-19-19-10-36-234_8632816_gfmon.log` is located in the log file directory.
    For each instance of GFMon, a new log file with a different name that depends on the timestamp and
    the random number is created.

▶ Logging Level - Select the logging level from the available options in the drop-down menu. The
    default value is **info**. The valid logging levels are **all**, **finest**, **finer**, **fine**, **config**, **info**, **warning**,
    error, **severe**, and **none**. The logging level **all** provides information of all severity levels, while the
    logging level **severe** provides the information that is logged at `severe` level.

    Setting log-level to one of the ordered levels causes all messages of that level and greater severity to
    be printed. Lowering the log-level reduces system resource consumption while still providing some
    logging information for failure analysis.

▶ Refresh Interval (in milliseconds) - Specify the refresh interval to update the data displayed in
    GFMon views. If GFMon connects to an admin agent running GemFire version 6.0, it is
    recommended to set the GFMon refresh interval to a value greater than the agent's refresh-interval
    property, default value for which is 5 seconds. For more information about configuring the GemFire
    `refresh-interval` property in the admin agent, see *Configuring an Admin Agent* on page 24.

    *The refresh interval configured in the **Preferences** panel does not impact the refresh
    interval of the admin agent from GemFire version 6.0 onwards. GemFire versions
   prior to GemFire 6.0 do not support the* `refresh-interval` *property for the admin
    agent.*

▶ Number of quick connect (host/port) entries to keep in history - Define the number of entries the
    Agent host and Agent port fields must retain in the **Quick Connect** section.

▶ X scale time range for Time Charts (in minutes) - Define the time for which the charts must be
    plotted.

▶ Reconnect - Specify the number of times and time interval GFMon must attempt to reconnect (in the
    Number of retries and **Reconnect Interval in milliseconds** fields) if the connection is lost.

▶ Maximum number of rows in a table - The maximum number of rows that are kept in a table. For
    example, you can configure the number of entries in the **Alerts!** table in the **Overview** panel and the
    GFMon Event Viewer table in the **Alerts** panel.

After selecting the option or changing the value that you require, click **Reset** or **Apply** as applicable. The
changes that you apply reflect immediately, except changes to **Log File Directory** and **Refresh Interval**.
The changes to **Refresh Interval** reflect when you connect to the agent subsequently. The changes **Log
File Directory** reflect only when you launch GFMon for the next time.

Status Bar

The status bar at the bottom of your GFMon window provides various alerts.

Figure 4.14   Status Bar
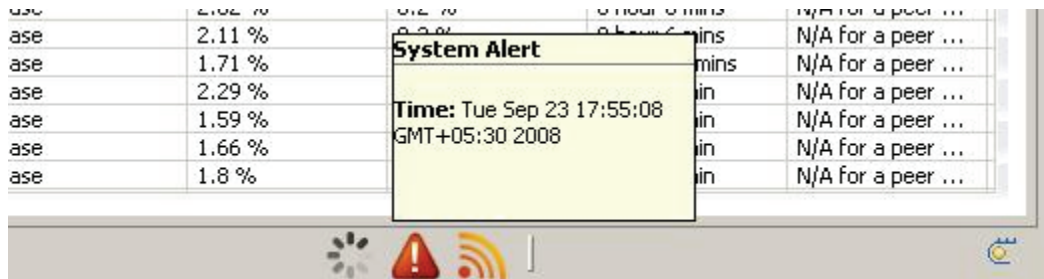
The following icons are displayed at various times indicate the following:

 - This Icon appears when a JMX connection is established.

 or - These icons are displayed when any alerts occur.

 - This icon is displayed when any background jobs are in progress.

 - This icon is displayed after you connect to the distributed system and contains information about the agent connection, agent disconnection, and the alerts that you save. Click this icon to expand or collapse the **Progress** view shown in the illustration below.

Figure 4.15   The Progress View
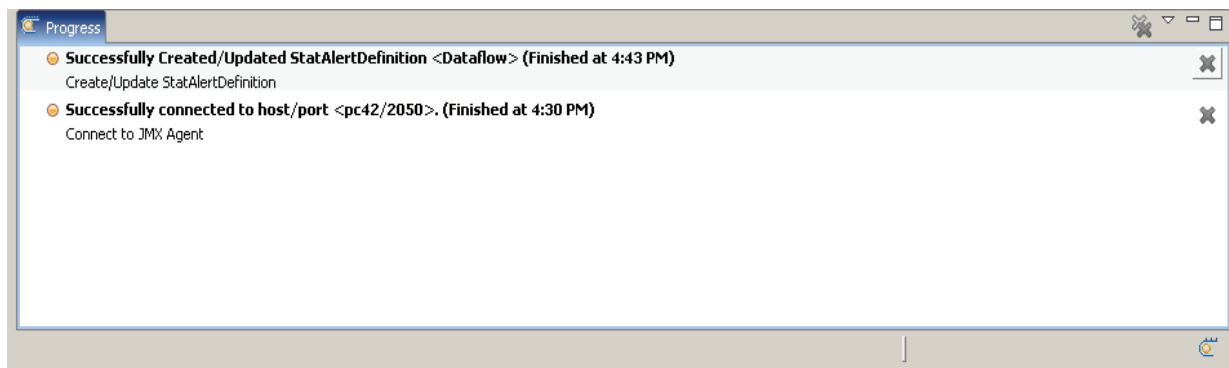
4.2 Error Notifications Displayed by GFMon

During failure situations described below, GFMon displays a pop-up window reporting a fatal error. The error pop-up window is shown when the following conditions occur:

▸ The JMX agent that GFMon is connected to shuts down. A pop-up window titled **Fatal Error** is displayed with the following message:

```
JMX Agent has shutdown
```

▸ GFMon is started and running with a `gemfire.jar` file which is incompatible with the version of the `gemfire.jar` file of the running JMX Agent. In this condition, a pop-up window titled **Fatal Error** is displayed. For example, if you run GFMon with the `gemfire.jar` file of GemFire version 5.7 to monitor a GemFire version 5.7.1 or GemFire version 5.8 distributed system, the message is:

```
GFMon could not connect to the GemFire Distributed System. This version
of GFMon is compatible with GemFire Enterprise 5.7. GFmon encountered a
Class Mismatch. Please shutdown GFMon and restart with a compatible
GemFire version
```

▸ GFMon encounters an error during run-time while retrieving data from the admin agent. A pop-up window titled **Fatal Error** is displayed with a message depending on the error that has occurred.

To fix the issue, close the pop-up window and perform the following procedure:

1. Turn off GFMon.

2. Reset the environment variable `GEMFIRE` to point to the GemFire product location from which the admin agent is running.

3. Restart GFMon.

Glossary

alert
A message triggered by certain events in the GemFire distributed system. You can customize alerts to notify you about the events of your interest.

administrative event
See event.

cache
A data cache created by an application or cache server. This is the point of access for Java applications for all caching features, and the only view of the cache that is available to the application. Cache creation requires a connection to the distributed system.

cache.xml
An XML file that declares the initial configuration of a cache. This file is used to customize the behavior of the GFMon cache server process and can be used by any Java application. Applications can also configure the cache through the GFMon Java APIs.

cache server
A long-lived, configurable GFMon distributed system member process.

canned chart
Charts that a pre-configured in GFMon. These charts cannot be modified.

connection
The connection used by a Java application to access a GFMon system.

distributed cache
A collection of caches spread across multiple machines and multiple locations that functions as a single cache for the individual applications.

distributed system
One or more GFMon system members that have been configured to communicate with each other, forming a single, logical system. Also used for the Java object that is instantiated to create the connection between the distributed system members.

event
An action recognized by the GFMon system members, which can respond by executing callback methods. The GFMon API produces two types of events: cache events for detail-level management of applications with data caches and administrative events for higher-level management of the distributed system and its components. An operation can produce administrative events, cache events, or both.

expressions
Expressions perform calculations on the specified values and return a single value instead of an entire row.

GFMon
A tool to monitor a GFMon distributed system.

JMX
Java **M**anagement e**X**tensions. A set of specifications for dynamic application and network management in the J2EE development and application environment.

multicast	A form of UDP communications where a datagram is sent to multiple processes in one network operation.
statistics alert	See alert. Statistic alerts notify the user about GFMon distributed system statistics.
statistics enabled	Region attribute. Specifies whether to collect statistics for the region.
system alert	See alert. Statistic alerts notify the user about GFMon critical distributed system statistics.
system member	A process that has established a connection to a distributed system. This can be an application or a GFMon member such as a locator or cacheserver. The minimal GFMon process configuration is a member that is connected to a distributed system.

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